



## Armand Cabrera

Armand Cabrera makes his home in Warrenton, Virginia. An award-winning, self-taught artist, Armand is a full time painter represented by fine art galleries across the United States.

Armand has spent over 2 decades as a successful production artist in the computer games and entertainment industry, creating conceptual designs and background art. His clients include LucasFilm Games, Disney, Electronic Arts, Virgin Entertainment, Zynga, Nickelodeon, Microsoft and Paramount Pictures.

Armand has had numerous One-Man Exhibitions and his work is found in notable corporate and private collections around the world. He has been juried into the prestigious Laguna Plein Air Competition, Plein Air Easton, National Arts for the Parks, Sonoma Plein Air, California Art Club Gold Medal Exhibitions, Napa Valley Museum, The Haggin Museum, International Museum of Contemporary Masters "Salon International", Allentown Museum of Art, Art in Embassies Program, Zion National Park Centennial Art Exhibition and many other National & International exhibitions. Armand has been honored with top awards at many of these shows. In addition, Armand has been selected as Juror at respected Plein Air and Studio Exhibitions across the United States.

Armand writes weekly informative articles about his painting process, the business of art and historical artists on his very popular blog. [ArtAndInfluence.com](http://ArtAndInfluence.com)  
Armand occasionally teaches studio and plein air painting in oil, acrylic and watercolor.

Armand is often published in regional and internationally-known art publications. International Artist Magazine, American Art Collector, Art of the West, Art Business News, The Piedmont Virginian, Elan Magazine, Plein Air and Southwest Art Magazines have recognized Armand as one of the premier, contemporary painters in the country.

